Elm Year 2/3 - YEAR b 2022/23

	Autumn Term		Spring Term		
	How to be a lion by Ed Vere—story about feelings with a moral		Escape from Pompeii- newspaper reports		Toys in space—own version far
Ē	Stuck-narrative		The Minpins—own version adventure narratives		Flotsam—sequels mystery narr
English	Dino dinners—information page		Cloud tea monkeys—non chronological	reports	The legend of sally jones—fur
د	We are water protectors - environmental camp	aign	The owl and the pussy cat-environme	ental campaign	Rosie Revere engineer—leaflet
Mat hs	Place value, addition and subtraction, money, multiplications and division		Multiplication and division, statistics, properties of shape, fractions		Length and height, position and
Sci- ence	Uses of everyday materials	Rocks	Animals including humans	Light	Plants
Histor	-Weapons -Impact		<u>Roman Empire</u> -Romans around the world -Roman Britain -Clues from the past		-Myths and L
Geogra- phy	Climate Change The impact of climate change on physical and human geography		International Trade -Natural Resources -Tourism - Food		
	Drawing—Food (MS1)		Collage Animals (MS2)		Pa
Art	Use shading to show light and shadow		Select and arrange materials for a striking effect- Use magazine cut outs to create a collage of an animal		Add white to colou
	Use dots and lines to show pattern and texture.		Artist: Megan Coyle		
	Master practical skills (MPS)		TI - Take inspiration from design throughout history Computing		DMEI -
DT	Materials - sliders and levers levers and linkages-			5	
Computing	 Y2s - Information technology around us (2.1) Identifying IT and how its responsible use improves our world in school and beyond. Y3s - Connecting computers (3.1) Identifying that digital devices have inputs, processes, and outputs, and how devices can be connected to make networks. Stop-frame (3.2) animation Capturing and editing digital still images to produce a stop-frame animation that tells a story 		Programming quizzes (2.6) Designing algorithms and programs that use events to trigger se- quences of code to make an inter- active quiz.	Pictograms (2.3) Collecting data in tally charts and using attributes to organise and pre- sent data on a computer.	Y3s - Desktop publishing (documents by modifying tex page layouts for a specif
PE	Games Target (Bean bag Bocce) Fundamentals run throughout	Dance Fundamentals run throughout	OAA Fundamentals run throughout	Gymnastics equipment Fundamentals run throughout	Games striking and t Fundamentals run thre
	Niveau Blue Module 1	Niveau Blue Module 2	Niveau Blue Module 3	Niveau Blue Module 4	Niveau Blue Modu
ML	Basic greetings and how to ask names and how something is spelt. Numbers 1—3	Numbers 4—6, names for the UK Say what something is and response words.	Numers 1—10, use conjunctions in spoken language, paris landmarks	Create sentences using adverbs, verb, noun and conjunction. Num- bers 1—12	Ask questions, English l
Music	<u>Tony Chestnut (Y2)</u> Pupils will be encouraged to sing with good diction to emphasise word play, learn to play the melody of the song on tuned percussion and working by ear, explore call-and-response, making up call-and-response patterns with actions, their voices and with instruments.	Minguluay Boat song (Y3) Pupils will compare two original Bengali/Scottish folk songs to identify similarities and differences between them. Sound symmetry (Y3) Symmetry is used as the inspiration for exploring structure in music, and is the basis for composing original music using simi- lar concepts.	Latin Dance (Y3) Pupils will explore salsa rhythms by learning to dance salsa, play a clave rhythm, sing the song, and play a percussion part. They will also compose rhythm pat- terns to incorporate into a whole- class performance.	<u>Minibeast (Y2)</u> Timbre and rhythm are explored, using class- room percussion instruments and movement to represent the crawling, scurrying creatures in the song by creating minibeast- inspired music and dance.	Just three notes (Y3) Childre to make simple yet effectiv three pitches (C-D-E) and fou rations, read and understand i ture compositions and how to s
RE	L2.1 What do Christians learn from the Creation story?	L2.2 What is it like for someone to follow God?	L2.9 How do festivals and wor- ship show what matters to a Muslim?	L2.10 How do festivals and family life show what matters to Jewish people?	L2.4 What kind of world di
PSHE	Rules and their purpose Cooperation Friendship (including respectful relation- ships) Coping with loss	Recognising and respecting diversity Being respectful and tolerant My community	Managing risk Decision-making skills Drugs and their risks Stay- ing safe online	Skills we need to develop as we grow up Helping and being helped Looking after the en- vironment Managing money	Keeping myself healthy a brating and developing my s ing empathy

ntasy world narrative

ratives

ther adventure narratives

t for local landmarks

nd direction, time, mass capacity and temperature

Plants

Influence and Impact

Legends (The Greeks) -Clues from the past

North America

-Population -Rivers -Mountains

ainting Myths & legends (MS2)

urs to make tints and black to colours to make tones. • Create colour wheels

· Design, make, evaluate and improve Food

(3.5) Creating ext, images, and fied purpose	Events and actions in programs(3.6) Writing algorithms and programs that use a range of events to trigger sequences of actions.		
fielding roughout	Athletics Fundamentals run throughout		
ule 5	Niveau Blue Module 6		
landmarks	Speak in sentences, describe a place orally.		
	Definite articles.		
ren will learn how ve music using our rhythmic du- notation to cap- structure ideas.	<u>Cat and mouse (Y2)</u> Improvise rhythms and read and write them in simple notation and musical elements, such as rhythm, tempo, tim- bre and dynamics are explored. <u>Tanczymy (Y2)</u> listen and copy vocal and rhythm patterns accurately, sing confidently in another language and play a cumulative game with spoken call-and-response sections. They will play an accompaniment on tuned per- cussion and compose rhythm patterns.		
lid Jesus want?	L2.12 How and why do people try to make the world a better place? (C		
and well Cele- skills Develop- /	Year 2: Life cycles Dealing with loss Be- ing supportive Growing and changing Pri- vacy		
	Year 3 Relationships Changing bodies and puberty Keeping safe Safe and unsafe secrets		